

DESCRIPTION

The ES1869 *Audio*Drive[®] solution is a single, mixed-signal chip that adds 16-bit stereo sound and FM music synthesis to personal computers. It is compliant with the Microsoft[®] PC 97 and PC 98 specification and WHQL audio requirements. The ES1869 possesses an embedded microcontroller, OPL3[™] superset ESFM[™] music synthesizer, 16-bit stereo wave ADC and DAC, 16-bit stereo music DAC, MPU-401 UART mode serial port, dual game port, full Plug and Play support, CD-ROM IDE interface, hardware master volume control, two serial port interfaces to external DSP and external wavetable music synthesizer, I²S Zoom Video interface, DMA control logic with FIFO, and ISA bus interface logic. There are three stereo inputs (typically line, CD audio, and auxiliary line) and a mono microphone input. All of this on a single chip that can be designed into a motherboard, add-on card, or integrated into other peripheral cards such as Fax/Modem, VGA, LAN, I/O, etc.

The ES1869 *Audio*Drive[®] solution can record, compress, and play back voice, sound, and music with built-in mixer controls. It supports full-duplex operation for simultaneous record and playback using two DMA channels. The ESFM™ synthesizer has extended capabilities within native mode operation providing superior sound and power-down capabilities. It is a register compatible superset to the OPL3 FM synthesizer.

The ES1869 *Audio*Drive[®] solution supports the full ISA Plug and Play standard. It provides Plug and Play configuration for logical devices: audio, ESFM[™] synthesizer, game port, MPU-401, IDE CD-ROM, MODEM, and an additional user defined device.

The MPU-401 serial port is for interfacing to an external MIDI device.

The integrated 3-D audio effects processor uses technology from *Spatializer*[®] Audio Laboratories, Inc. and expands the sound field emitted by two speakers to create a resonant 3-D sound environment.

The speakerphone application can be implemented either by digital interface through the DSP serial port, or by analog interface through Mono-In and Mono-Out.

A DSP serial interface in the ES1869 allows an external DSP to take over ADC or DAC resources.

The ES1869 *Audio*Drive[®] solution supports telegaming architecture with headsets and includes data paths for host-based Acoustic Echo Cancellation processing.

Advanced power management features include suspend/resume from disk or host-independent self-timed power-down and automatic wake-up. The ES1869 is compliant to the ACPI standard.

It is available in industry-standard 100-pin Plastic Quad Flat Pack (PQFP) and Thin Quad Flat Pack (TQFP) packages.

APPLICATIONS

- Business Audio
- Multimedia PCs
- PC Games
- Music Synthesis

FEATURES

- Single, high-performance, mixed-signal, 16-bit stereo VLSI chip
- High-quality, OPL3 superset ESFM™ music synthesizer
- IDE CD-ROM interface
- High-performance DMA supports Demand Transfer and F-type
- Integrated Spatializer® 3-D audio effects processor

Plug and Play Features

- On-chip Plug and Play support for audio, joystick port, FM, MODEM, MPU-401, CD-ROM, and a user-defined I/O device
- Software address mapping with software chip select, plus 3 DMA and 6 IRQ selections for motherboard implementation
- Internal configuration data for audio Plug and Play support
- Serial interface for Plug and Play resource EEPROM

Record and Playback Features

- Record, compress, and play back voice, sound, and music
- 16-bit stereo ADC and DAC
- Programmable independent sample rates from 4 kHz to 48.0 kHz for record and playback
- Full-Duplex operation for simultaneous record and playback
- 2- and 3-button hardware volume control for up, down, and mute

Inputs and Outputs

- Stereo inputs for line-in, auxiliary A (CD audio), and auxiliary B, and a mono input for microphone
- MPU-401 (UART mode) interface for wavetable synthesizers and MIDI devices
- Integrated dual game port
- I²S Zoom Video port interface with a sample rate up to 48 kHz for MPEG audio
- Serial port interface to external DSP (e.g. AT&T, TI, API, and MWAVE)
- Separate mono input (MONO_IN) and mono output (MONO_OUT) for telegaming

Mixer Features

- 7-channel mixer with stereo inputs for line, CD audio, auxiliary line, music synthesizer, digital audio (wave files), and mono inputs for microphone and speakerphone
- Programmable 6-bit logarithmic master volume control

Power

- Advanced power management with self-timed power-down, automatic wake-up, and suspend/resume to and from disk
- Supports 3.3 V or 5.0 V operation

Compatibility

- Supports PC games and applications for Sound Blaster[™] and Sound Blaster[™] Pro
- Supports Microsoft[®] Windows[™] Sound System[®]
- Meets PC 97/PC 98 and WHQL specifications

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PINOUT



BLOCK DIAGRAM



PIN DESCRIPTION

Name	Number	I/O	Description	
A[11:0]	99,100, 1, 2, 6:4, 10:8, 97, 98	I	Address inputs from the ISA bus.	
VDDD	3, 57, 80	I	Digital supply voltage (4.5 to 5.5 V).	
GNDD	7, 24, 52, 77	Ι	Digital ground.	
AEN	11	Ι	Active-low address enable from the ISA bus.	
D[7:0]	19:12	I/O	Bidirectional data bus. These pins have weak pull-up devices to prevent these inputs from floating when not driven.	
PSEL 20		I	This pin selects the PnP ROM device used: 0 Internal ROM 1 93LC66 – 512 x 8, 9 address bits	
SECS			Serial EEPROM CS. This is an input pin during RESET.	
SEDO	21	Ι	Data output pin of external PnP serial EEPROM.	
VOLDN	21		Active-low volume decrease button input with internal pull-up (shared with the SEDO pin).	
SEDI		0	Data input pin to external PnP serial EEPROM.	
VOLUP	22	Ι	Active-low volume increase button input with internal pull-up (shared with the SEDI pin).	
MUTE	00		Active-low mute toggle button input with internal pull-up (shared with the SECLK pin).	
SECLK	23	0	External serial EEPROM clock output for PnP.	
MONO_OUT	25	0	Mono output with source select and volume control (including mute). This pin can drive an external 5k ohm load.	
MONO_IN	26	Ι	Mono input to mixer and ADC. This pin has an internal pull-up to CMR.	
T(A-D)	27:30	I/O	Joystick timer pins. These pins connect to the X-Y positioning variable resistors for the two joysticks.	
SW(A-D)	31:34	Ι	Active-low, joystick switch setting inputs. These SW pins have an internal pull-up resistor.	
AUXB_L, AUXB_R	35, 36	Ι	Auxiliary inputs, left and right. AUXB_L and AUXB_R have internal pull-up resistors to CMR.	
AUXA_L, AUXA_R	37, 38	Ι	Auxiliary inputs, left and right. AUXA_L and AUXA_R have internal pull-up resistors to CMR. Normally intended for connection to an internal or external CD-ROM analog output.	
CMR	39	0	Common mode reference voltage (2.25 \pm 5%) This pin should be bypassed to analog ground with a 47 μ F electrolytic capacitor with a .1 μ F capacitor in parallel.	
MIC	40	Ι	Microphone input. MIC has an internal pull-up resistor to CMR.	
GNDA	41	Ι	Analog ground.	



Name	Number	I/O	Description	
CAP3D	42	Ι	Bypass capacitor to analog ground for 3-D effect.	
VDDA	43	Ι	Analog supply voltage (4.5 to 5.5 V). Should be greater than or equal to VDDD -0.3 V.	
FOUT_L, FOUT_R	44, 45	0	Filter outputs, left and right. AC-coupled externally to CIN_L and CIN_R to remove DC offsets. These outputs have internal series resistors of about 5k ohms. Capacitors to analog ground on these pins can be used to create a low-pass filter pole that removes switching noise introduced by the switched-capacitor filters.	
CIN_L, CIN_R	46, 47	Ι	Capacitive coupled inputs, left and right. These inputs have internal pull-up resistors to CMR of approximately 50k ohms	
LINE_L, LINE_R	48, 49	Ι	Line inputs, left and right. LINE_L and LINE_R have internal pull-up resistors to CMR.	
AOUT_L, AOUT_R	50, 51	0	Line-level stereo outputs, left and right. Can drive a 10k ohm load.	
MMIEB ^o	52	Ι	Modem interrupt enable active-low input. Generated from the modem UART.	
PCSKPO 1	52	0	PC speaker analog output.	
MMIRQ 0		Ι	Modem interrupt request active-high input.	
PCSPKI 1	53	Ι	Normally low digital PC speaker input. This signal is converted to an analog signal with volume control and appears on analog output PCSPKO.	
IISLR 1	55	I	Left/right strobe for I ² S interface. This pin has a pull-down.	
MMCSB ⁰	55	0	Output from ES1869 for the modem CSB.	
GPCS		0	If selected by the PnP logic, pin 56 becomes an active-high chip select for external general-purpose device.	
GPO0	56	0	The GPO0 output that is set low by external reset and thereafter programmable by system software for power management or other applications	
MSO	58	0	MIDI serial data output.	
MSI	59	Ι	MIDI serial input. Schmitt trigger input with internal pull-up resistor.	
MODE	60	I	Mode function pin. Connect to either GNDD or VDDD to select the function of the groups of multiple function pins set apart below.	
DRQD 0	61	0	Tri-state output. Optional 16-bit DMA request for IDE interface.	
IISDATA 1	61	Ι	Serial data for I ² S interface. This pin has a pull-down.	
DACKBD 0		Ι	Optional 16-bit DMA acknowledge for IDE interface.	
IISCLK 1	62	Ι	Serial shift clock for I ² S interface. This pin has a pull-down.	
DRQ(A-C)	75, 65, 63	0	Three (A,B,C) active-high DMA requests to the ISA bus. Unselected DRQ outputs are high impedance. When DMA not active, the selected DRQ output has a pull-down device that holds the DRQ line inactive unless another device I shares the same DRQ line can source enough current to make the DRQ line active. DRQs are software configurable	
DACKB(A-C)	68, 66, 64	Ι	Three (A,B,C) active-low DMA acknowledge inputs.	
IRQ(A-F)	69:74	0	Six (A,B,C,D,E,F) active-high interrupt requests to the ISA bus. Unselected IRQ outputs are high impedance. IRQs are software configurable.	
IORB	75	I	Active-low read strobe from the ISA bus.	
IOWB	76	Ι	Active-low write strobe from the ISA bus.	
XI	78	Ι	Crystal oscillator input. Connect to external 14.318 MHz crystal or clock source with CMOS levels.	
ХО	79	0	Crystal oscillator output. Connect to external 14.318 MHz crystal.	
RESET	81	Ι	Active-high reset from the ISA bus.	
FSR	82	Ι	Input with internal pull-down. Frame sync for receive data from external DSP. Programmable for active-high or active-low.	
FSX	83	I	Input with internal pull-down. Frame sync for transmit request from external DSP. Programmable for active-high or active-low.	
DCLK	84	Ι	Input with internal pull-down. Serial data clock from external DSP. Typically 2.048 MHz.	
DR	85	Ι	Input with internal pull-down. Data receive pin from external DSP.	
DX	86	0	Tri-state output. Data transmit to external DSP. High impedance when not transmitting.	
MSD	87	I	Input with internal pull-down. Music serial data from external ES689/ES69x wavetable music synthesizer.	
MCLK	88	Ι	Input with internal pull-down. Music serial clock from external ES689/ES69x wavetable music synthesizer.	
SE	89	I	Input with internal pull-down. Active-high to enable serial mode, i.e., enables an external DSP to control analog resources of the ES1869.	
RSTB	90	0	Inverted RESET output.	
GPDACK		0	Active-low DMA acknowledge output to general-purpose device that uses DMA.	
GPO1 91		0	Output that is set high by external reset and thereafter programmable by system software for power management or other applications.	
GPDRQ		I	DMA request output from general-purpose device that uses DMA.	
GPI	92	Ι	General-purpose input option.	
GPIRQ		I	Interrupt request output from the general-purpose device.	
CDIRQ 0	93	1	Interrupt request input from the IDE interface.	
CDCSB0 º	94	0	Active-low IDE interface chip select #0.	
CDCSB1 º	95	0	Active-low IDE interface chip select #1.	
CDENBL ⁰	96	0	Active-low IDE data bus transceiver enable.	

1: Pins enabled by MODE = 0 (pin 60). 1: Pins enabled by MODE = 1 (pin 60).

ANALOG CHARACTERISTICS

Parameter	Pins	Min	Тур	Max	Unit
Reference voltage	CMR, VREF (VDDA = 5.0 V)		2.25		V
Input	LINE_L, LINE_R, AUXA_ L, AUXA_R, AUXB_L, AUXB_R, MIC		125k		Ω
Impedance	CIN_L, CIN_R	35k	50k	65k	Ω
	FOUT_L, FOUT_R	3.5k	5k	6.5k	Ω
Output impedance	AOUT_L, AOUT_R max load for full-scale output range		10k		Ω
	MIC – preamp ON			125	mVp-p
Input voltage	 – preamp OFF 			2.8	Vp-p
	LINE_L, LINE_R, AUXA_L, AUXA_R, AUXB_L, AUXB_R			3.4	Vp-р
Output voltage	AOUT_L, AOUT_R full-scale output range	0.5		VDDA - 1.0	Vp-p
Gain	Mic preamp		26		dB

DIGITAL CHARACTERISTICS

Symbol	Parameters	Min	Max	Unit	Conditions
VIH1	Input high voltage: All except VOLUP, VOLDN, MUTE, PSEL, SW(A-D)	2.5		V	VDDD = min
VIH2	Input high voltage: VOLUP, VOLDN, MUTE, PSEL, SW(A-D)	4.0		V	VDDD = min
VIL	Input low voltage		0.8	V	VDDD = max
VOL1	Output low voltage: All except D[7:0], DRQx, IRQx		0.4	V	IOL = 4 mA, VDDD = min
VOH1	Output high voltage: All except D[7:0], DRQx, IRQx	2.5		V	IOH = -3 mA, VDDD = max
VOL2	Output low voltage: D[7:0], DRQx, IRQx		0.4	V	IOL = 16mA, VDDD = min
VOH2	Output high voltage: D[7:0], DRQx, IRQx	2.5		V	IOH = -12 mA, VDDD = max

MAXIMUM RATINGS

Rating	Symbol	Value
Analog supply voltage	VDDA	-0.3 to 7.0 V
Digital supply voltage	VDDD	-0.3 to 7.0 V
Input voltage	VIN	-0.3 to 7.0 V
Operating temperature range	TA	0 to 70 °C
Storage temperature range	TSTG	-50 to 125 °C

IMPLEMENTATION PLATFORMS

- Desktop PCs •
- **Motherboards**
- Sound Cards
- Multifunction Cards Audio/Fax/Modem with Speakerphone



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TYPICAL SOUND CARD APPLICATION



BUNDLED SOFTWARE AND DRIVERS

- *Audio*Rack™
- Device Drivers for:
 - Microsoft Windows[®]95/Windows[®]98
 - Microsoft Windows 3.1
 - _ Microsoft Windows for Workgroups™
 - Microsoft Windows NT[™]
 - IBM® OS/2® Warp™

SERVICE AND SUPPORT

- **Evaluation Kit**
- Manufacturing Kit
- Reference Design

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